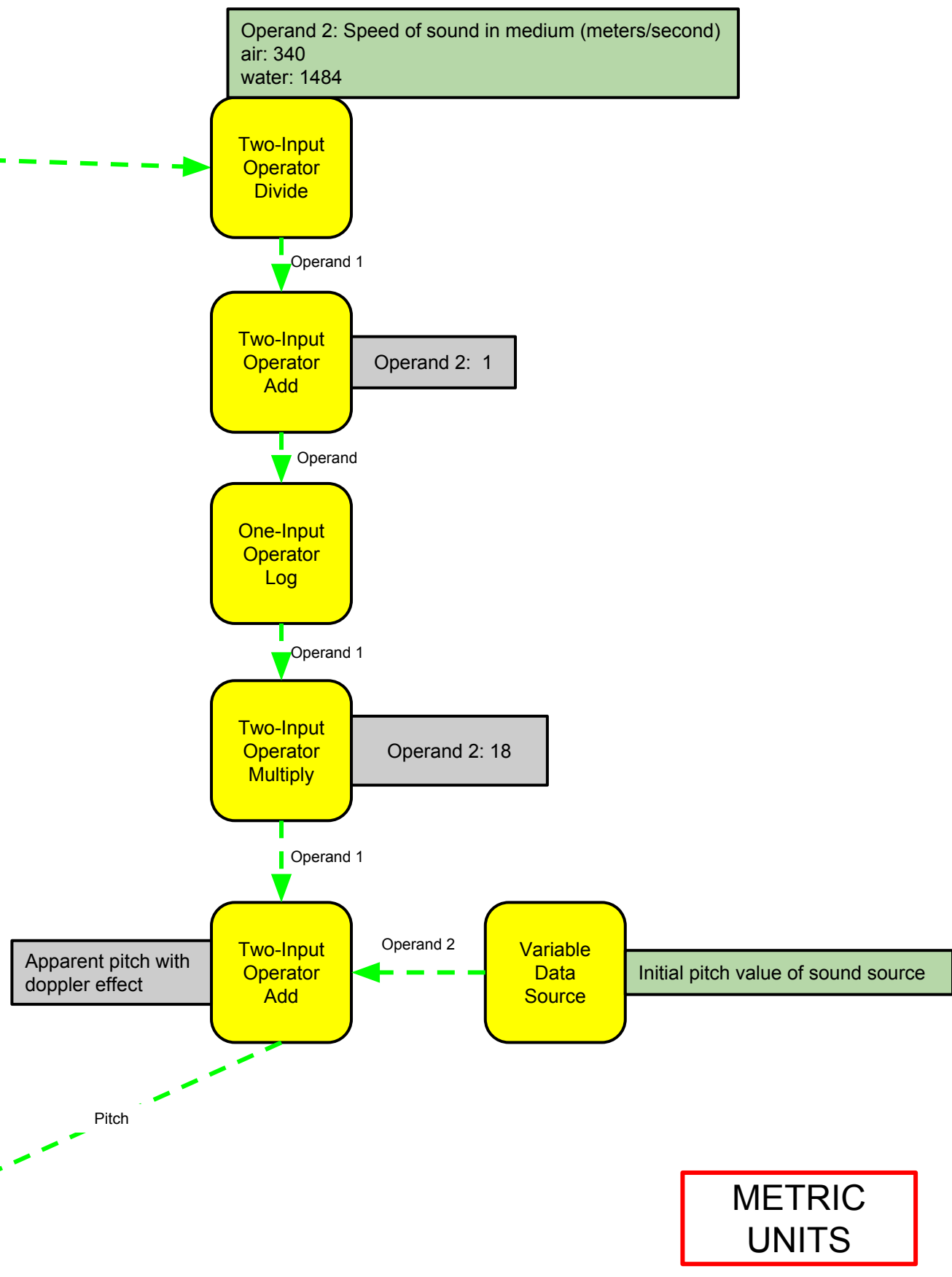
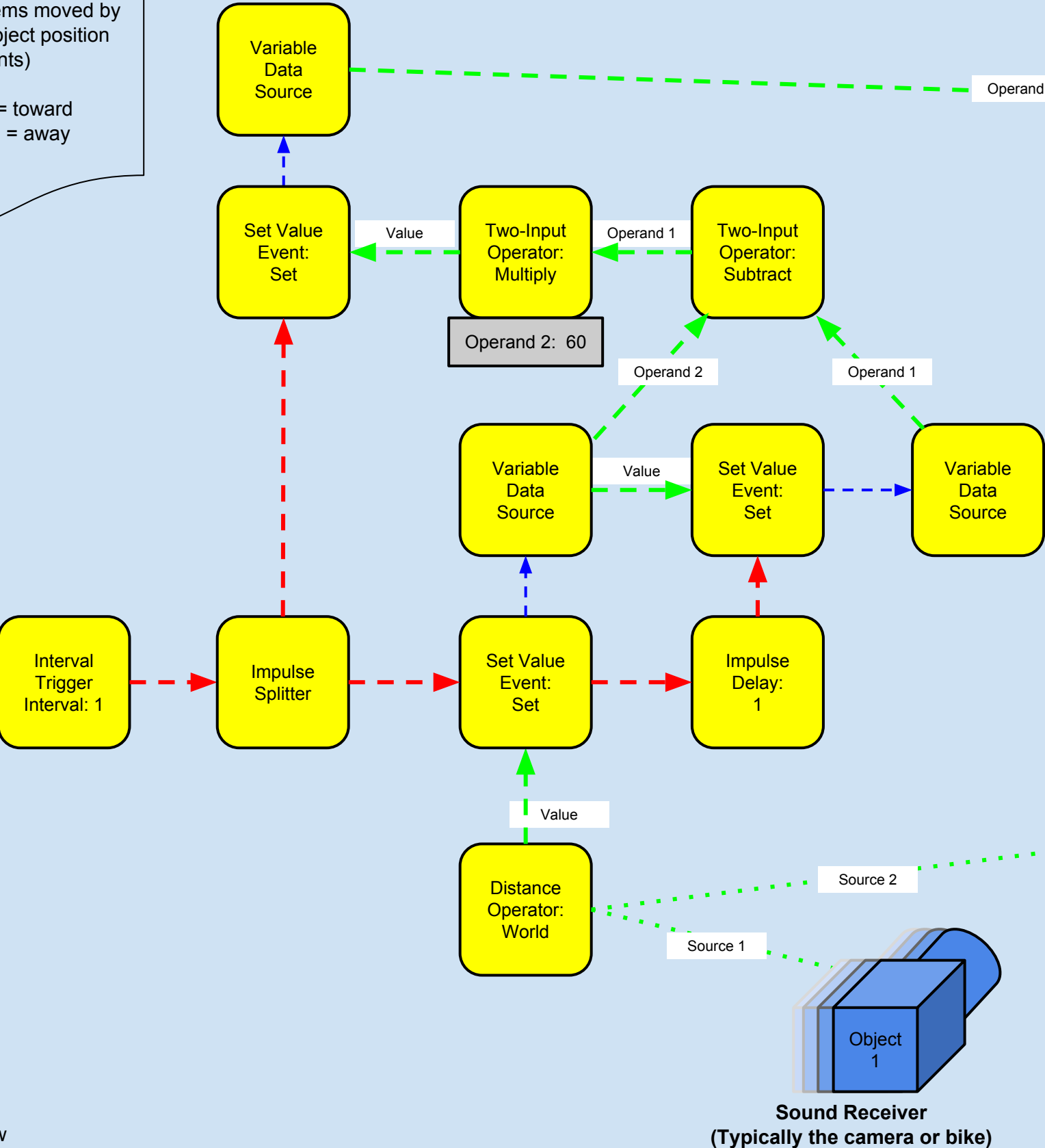


From "Relative Speed Between Objects" Tutorial

Returns the speed of one object relative to another (works with items moved by physics or object position events)

positive = toward  
negative = away



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